Indie Prize Showcase is a scholarship program to support indie developers. Casual Connect offers participants an opportunity to learn and network with other indie game developers and showcase their games, talents and ideas to publishers and potential partners.

1. **INDIE PRIZE PARTICIPANTS RECEIVE:**
   1.1. Table space in the Indie Prize Showcase area to showcase their games
   1.2. 2 all-access passes to Casual Connect which grants access to the Indie Prize Showcase, lectures and parties
   1.3. Free accommodation in a local hostel during the event
   1.4. A chance to win the trophy and valuable prizes from our sponsors at the Indie Prize Awards Ceremony
   1.5. A possibility to write a postmortem for gamesauce.com

2. **CRITERIA FOR SUBMISSIONS:**
   2.1. Game must be in a playable form.
   2.2. Company is independent with the majority owned by the team. Team has sold less than 50% of the company to outside investors.
   2.3. At least 50% of the submitted game IP must to be owned by the development team.

IMPORTANT: Applicants MUST be able to attend Casual Connect. There are a limited number of spots at each Casual Connect event, so apply early.

3. **STEPS FOR PARTICIPATION IN THE INDIE PRIZE SHOWCASE:**
   3.1. Fill in the submission form on indieprize.org
   3.2. Confirm your participation within 72 hours of receiving a confirmation letter
   3.3. A member of your team will need to remain at your showcase spot for the duration of the conference during all three days of Casual Connect from 9am till 5pm

4. **INDIE PRIZE PARTICIPANTS' OBLIGATIONS:**
   4.1. Showcase your game at the Indie Prize area during all three days of the Casual Connect from 9am until 5pm
   4.2. Be present at the Indie Prize Awards Ceremony
   4.3. Wear Indie Prize participants' T-shirt during the showcase time
   4.4. Inform organisers if you are unable to participate. If your team is not able to attend and you do not inform the organizers, your team will not be able to participate in future Indie Prize Showcases.

IMPORTANT: IF YOU ARE SELECTED, AFTER RECEIVING A CONFIRMATION EMAIL YOU MUST CONFIRM YOUR PARTICIPATION WITHIN THE NEXT 72 HOURS OTHERWISE WE WON'T BE ABLE TO PROVIDE YOU WITH A SPOT

Indie Prize judging process consists of two parts:

5. SHOWCASE SELECTION PROCESS

Our judges preview all game applications and we extend invitations to those teams that receive the highest ratings from the judges. Casual Connect provides the chosen participants with a scholarship to participate in the Indie Prize. If your team is selected by the judges, you will receive a letter with further information for your team one month before the conference.

The submitted games are shared with the judges (you can find the list of judges on indieprize.org). Judges have the following information about each game: the game's title, links to a gameplay video and a link to download the game. After reviewing all of the provided information, the judge marks either "Yes" or "No" to the question, "Should we take this game to the showcase?".
We form the list of Indie Prize Showcase participants based on the judges' feedback. We then send confirmation to all of the top ranking applicants. Also, we begin a wait list in case of any cancellations. Indie Prize participants must confirm their participation within 72 hours after receiving the confirmation email to participate in the Indie Prize Showcase.

Please look through the recommendations from our judges for making a good video for the Indie Prize selection http://bit.ly/buildingabetterpitch

Please make sure that the link you provide in your submission will allow all judges to access your game build. When judges do not have an access to your build, they are only able to watch your video to decide whether or not to include your game in the Indie Prize showcase.

6. CHOOSING THE WINNERS

After we receive confirmation from the selected applicants, we form the final list of participants for the showcase and share it with all the judges according to the nomination categories that they will judge.

Judges fill in the form with the games' titles they consider to be the best in the corresponding nomination with the points from 1 to 4 with 4 being the best possible score. We tally up the points from all the judges and the game that receives the most points will win. The games that were taken to the Indie Prize from the waiting list do not take part in the contest for the best game.

7. AWARDING

The winners are announced and awarded at the Indie Prize Awards Ceremony during the Casual Connect conference.

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If you have any further questions feel free to mail Yuliya at yuliya@indieprize.org
Hope to see you and your games soon at the Casual Connect!